|  |  |  |
| --- | --- | --- |
| Frame #1  Graphical user interface  Description automatically generated  Action : introduction to the addition drills, with a billboard and a character explaining it.  Sound / Text : Rules | Frame #2  A picture containing water sport, swimming  Description automatically generated  Action : character asking the user how many times they wish to practice their addition facts.  Sound / Text : Enter a number between 1 and 10. | Frame #3  A screenshot of a video game  Description automatically generated with medium confidence  Action : character asking the user to solve an addition problem.  Sound / Text : Shark : What is the sum of {random1} + {random2} ? |
| Frame #4    Action : character giving the user feedback about whether they got the problem right or not, and the score increasing if it was right.  Sound / Text : Nemo : That’s correct / That’s not correct | Frame #5  A picture containing outdoor, swimming  Description automatically generated  Action : summary scene, where another character summarizes the number of problems the user got correct and tells them whether they did good or average or badly.  Sound / Text : Grade | Frame #6  A screenshot of a video game  Description automatically generated with medium confidence  Action : Ask the user if he wants to play again.  Sound / Text : If u want to play again enter 1. |